­It’s definitely been a while!

I’ve decided to take a step back and create a relatively simple initial iteration. My initial goal is to replicate a capitalistic, self-organizing society. Individuals will desire/need items, and will attempt to buy and sell among themselves.

Ergo, my goal is as follows (in order):  
1) Create a working Person class.

Working is defined as: Being instantiable. Having an inventory. Being able to wear clothing.

2) Create two examples of the following items:

Shirt – An article of clothing for the body.

Pho – An article of food.

3) The person must be able to wear the shirt, and eat the Pho.

4) Create a list defining valid items.

5) Think through the working process.